

Comparison of Dynamic Scheduling Algorithm for Real Time Operating System

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Abstract—Real time system is divided in to two algorithms static and dynamic. Both algorithm want to complete his job in give deadline or before deadline but no one algorithm are successfully complete his job in overloaded and under loaded situation. Dynamic algorithm able to give optimal result in under-loaded situation but not able to give same result in over-loaded situation. Static algorithm not able to give optimal result in under-loaded situation but able to perform well in over-loaded situation. So we think new algorithm to give result optimum in under-loaded situation and give high result in over-loaded situation. We are serving dynamic scheduling algorithms like EDF (Earliest dead line first), MLF (Minimum laxity First) and RM algorithms perform well in overloaded situation. Here serving that EDF, MLF and RM algorithms to give best result in under-loaded situation and in overloaded situation.

Keywords—EDF, MLF and RM Scheduling Algorithms, Real-Time Operating Systems.

I. INTRODUCTION

Real-time systems have well classify, fixed time limit. Mainly two types of real-time system available hard and soft. Where hard real time system work on principal job must complete their execution before deadline. Its useful where missing deadline may be serious consideration. Soft real time system is more flexible which allow job to execution beyond the deadline. Its applicable where cost of job is more important than can sequence of missing deadline.

A. Real-Time Scheduler

Generally its worked in two categories static and dynamic. In case of static algorithm its applied priorities at initial (design) level and remains same throughout the task. In case of dynamic algorithm priority assign on runtime which depended on parameters of task. We can make dynamic scheduling with static priority where Rate Monotonic (RM) and Earliest Deadline First (EDF) and Minimum laxity time First (MLF) are belong to dynamic scheduling with dynamic priority. Here in dynamic priority algorithm are implements in categories first. In which job to change priority during its activation and in another type job cannot able to change priority. EDF is job level fixed priority algorithm of this category. Another side job can change priority during execution called job level dynamic-priority algorithm. Minimum laxity time algorithm belong to it. At time t , the lack time of a job is $(d-t)$, where d is the jobs deadline and t is its remaining execution requirement.

Here, the lack time is the greatest amount of time a job may be required to wait if it were to perform on a processor and still meet its deadline. The MLF algorithms give higher priority to jobs with smaller slack time. Since the lack time of a job can modify over time, the job priorities can modify dynamically.

II. THE DYNAMIC SCHEDULING ALGORITHM

A. EDF Scheduling Algorithm

EDF Scheduling Algorithm is called earliest dead line first or nearest dead line first Scheduling Algorithm. EDF is dynamic scheduling algorithm. The task with the earliest dead-line has the maximum priority [1]. EDF Scheduling Algorithm gives 100 percent task utilization when system is in under loaded situation or $U_i = 1$. But when task utilization cross load factor more than 1 or slightly overloaded processor utilization decreases exponentially [4].

B. RM Scheduling Algorithm

RM Scheduling Algorithm is called Rate Monotonic Algorithm. RM is a fixed or static priority scheduling algorithm. RM assigns priorities to tasks based on their periods [4]. Disadvantage of this algorithm is that they are not give 100 percent result in under loaded situation [6]. RM gives better performance in overloaded situation as compare to dynamic scheduling. In RM algorithm shortest period gives first chances to execute but when more than one task have same period then RM arbitrarily selects one for completing after that [7].

C. MLF Scheduling Algorithm

MLF Scheduling Algorithm is called Minimum laxity first Algorithm. MLF also Dynamic Scheduling algorithm. Here difference between deadline (d) and execution time (c) is called laxity (l). In MLF algorithms smaller laxity gives higher priority [8][9]. But in MLF more than one task have same deadline at that time MLF select task randomly. MLF algorithm gives 100 percent result in under loaded situation means less than 1 load factor. But when task utilization cross load factor more than 1 or slightly overloaded processor utilization decreases exponentially [4].

III. SIMULATION RESULTS

We are surveying all algorithms in a simulator. Here we are comparing for all these algorithms EDF, MLF and RM. EDF, MLF are Dynamic Priority Scheduling Algorithms and RM is Static Priority Scheduling Algorithm. We are generating one task set and task set has 5 periodic tasks also task set is compiled for 100 clock cycle. To use this algorithm we calculate success ratio (SR) and Effective Processor Utilization (EPU).

1) In Real-time every task should meet the deadline. So Success Ratio means calculate how many tasks meet the deadline.

$$SR = \frac{\text{Number of jobs successfully scheduled}}{\text{Total number of arrivals}}$$

2) In EPU is calculate how many tasks can effectively be processed.

$$EPU = \frac{\sum_{i \in R} V_i}{T}$$

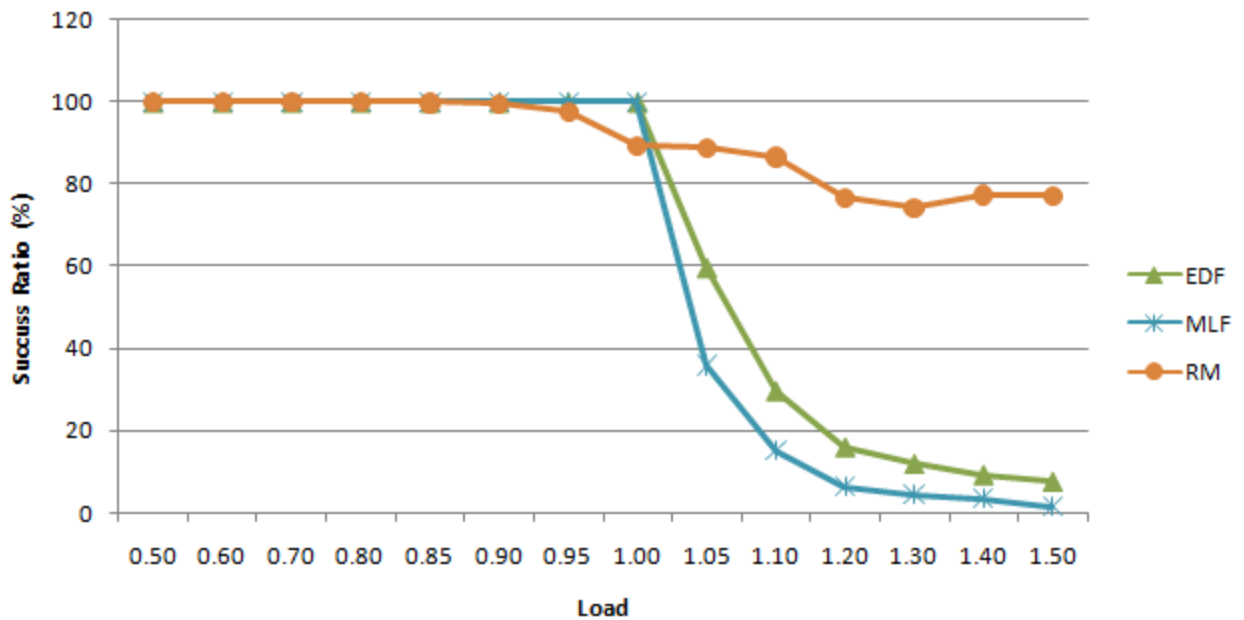
IV. FINAL RESULT

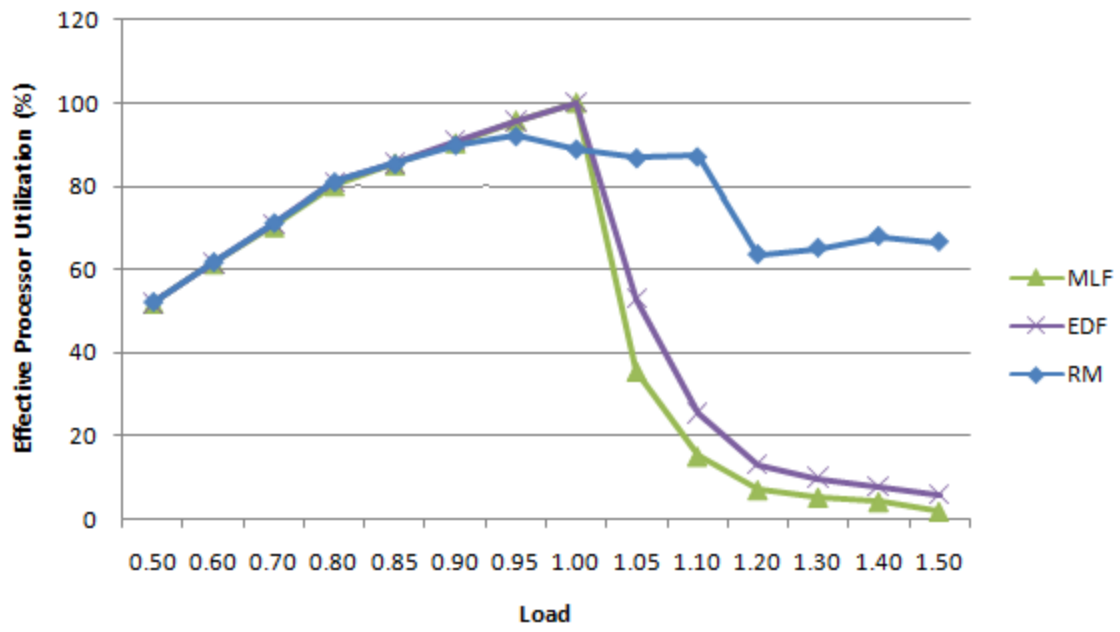
We have taken for all these algorithms result EDF, MLF and RM. Here task set starting 0.5 and ending 1.5 as shown in table 1. We calculate Success Ratio and Effective Processor Utilization for all these algorithms. We calculate result under load and overload condition. EDF and MLF give 100 percentage results in under load condition but in overloaded condition it gives poor result and RM don't give 100 percentage result in under load condition but it gives better result in overloaded condition.

Figure 1 shows evaluation of the result of Success Ratio (SR) for EDF, MLF and RM algorithms. The results are taken from under-loaded situation to the overloaded situation.

Figure 2 shows evaluation of the result of Effective Processor Utilization (EPU) for EDF, MLF and RM algorithms. The results are taken from under-loaded situation to the overloaded situation.

Load	Success Ratio			Effective Processor Utilization		
	EDF	MLF	RM	EDF	MLF	RM
0.50	100	100	100	51.98	52	51.98
0.60	100	100	100	61.62	61.6	61.65
0.70	100	100	100	71.2	70.49	71.15
0.80	100	100	100	81.11	80.33	81.07
0.85	100	100	99.79	85.54	85.43	85.42
0.90	100	100	99.52	90.78	90.24	90.01
0.95	100	100	97.65	95.53	95.71	92.17
1.00	100	100	89.42	100	100	89.05
1.05	59.7	35.85	88.9	53.12	35.7	86.86
1.10	29.7	15.25	86.67	25.36	15.27	87.2
1.20	16.02	6.24	76.6	13	7.18	63.6
1.30	12	4.38	74.36	9.87	5.35	65.16
1.40	9.3	3.63	77.37	7.82	4.31	68.03
1.50	7.6	1.59	77.28	5.87	1.92	66.65





V. CONCLUSION

The algorithm talks about in this chapter are dynamic scheduling algorithms with dynamic and static priority for real-time single processor systems. EDF and MLF are dynamic scheduling algorithms with dynamic priority, while RM is dynamic scheduling algorithm with static priority.

We can terminate following from the results gained through imitation

- In under-loaded situation.
 - EDF and MLF show best performance.
 - Performance of RM starts to degrade after load 0.85 slightly.
- In over-loaded situation.
 - Performance of EDF and MLF starts to degrade drastically as a system goes towards over-loaded situation.
 - While RM algorithm performs well still in over-loaded situation.

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